



**Check Model**

**Length Tolerance for Checks**

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**Joint Checks**

- ☒ Joints/Joints within Tolerance
- ☒ Joints/Frames within Tolerance
- ☒ Joints/Shells within Tolerance

**Frame Checks**

- ☒ Frame Overlaps
- ☒ Frame Intersections within Tolerance
- ☒ Frame Intersections with Area Edges

**Shell Checks**

- ☒ Shell Overlaps

**Other Checks**

- ☒ Check Meshing for All Stories
- ☒ Check Loading for All Stories
- ☒ Check for Duplicate Self Mass

**Fix**

- ☐ Trim or Extend Frames and Move Joints to Fix Problems
- ☐ Joint Story Assignment

☐ Check Selected Objects Only